**Code Conventions for the Game Risk**

## Coding Conventions are a set of rules that use how to code are written. They are important to

## programmers because code conventions improve the readability, understandability new code

## quickly. Having the code conventions make develop and maintain the software. It improve

## internal quality of the software and maximize the productivity.

## They are including:

## File Organization

## Indentation

## Comments

## Declarations

## Naming

## They can also give information about the function of the identifier:

|  |  |
| --- | --- |
| Identifier Type | Rules for Naming |
| Filename | First letter lower case character and second letter starts with upper case |
| Packages | Start with lower case |
| Classes | Start each words with upper case character |
| Methods | Start with upper case letters to separate words following Camel Script |
| Attributes | Use a lower case letter and use underscore between word |
| Variables | Local variables are written entirely lower case without underscore |
| Constants | Use upper case letter with underscore between words |
| Parameters | Prm and name |